



It's an Agile World: Requirements at the Speed of Thought

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Joy Beatty and Candase Hokanson



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Enduring education concept

Renowned experts in RE share their interdisciplinary expertise to provide you with an enduring education concept!

CPRE - CERTIFIED PROFESSIONAL FOR REQUIREMENTS ENGINEERING

The three tier education concept enables you to grow in Requirements...

- Elicitation and Consolidation
- Modeling
- Management
- in Agile Environment: RE@Agile

Document your competence in RE and get ready for better results in your RE projects.

Joy Beatty, CBAP[®], PMI-PBA[®]
Vice President of SeiLabs



Community contributions:

- Member of the IIBA BABOK v3 Core Team
- Co-author of the PMI Practice Guide for Business Analysis
- Industry PC for IEEE Requirements Engineering
- Co-chair for Requirements Engineering Education and Training Workshops

Co-Author:

- *Visual Models for Software Requirements* with Anthony Chen
- *Software Requirements, 3rd Ed.* with Karl Wiegers

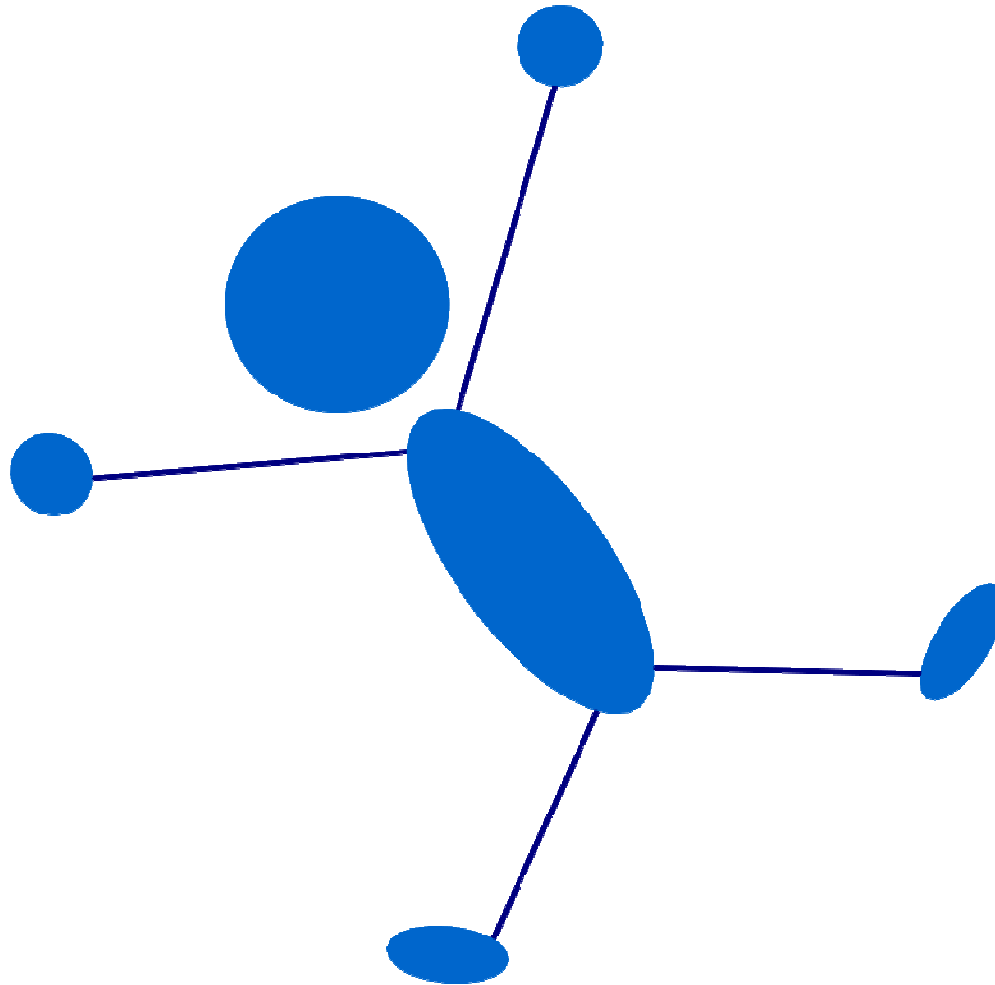
Candase Hokanson, PMI-ACP[®]
Senior Product Manager



Focus Areas:

- Train and coach Product Managers, Product Owners, and Bas on the skillsets needed to realize business objectives with IT initiatives
- Serve as Product Owner to lead execution teams through value delivery
- Help teams decompose business objectives into high-quality requirements through visualization techniques
- Coach organizations through agile transformations
- Train and coach teams on the selection and adoption of the right requirements management tool

Meet Blue, the BA



Poll #1: Priority Topics for Today

In the spirit of agile...what do you want us to prioritize for discussion today?

Topic backlog	Topic points
Why agile	2
Overview of agile	4
BA's priorities in agile	5
Practical tips for BAs	6
Transitioning to agile	2
....	?
.....	?
.....	?

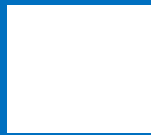
Agenda



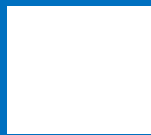
Why do we need a new approach?



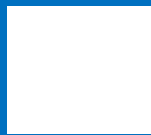
The agile philosophy



Core agile concepts for BAs



Practical tips for BAs on agile projects



How to transition to an agile approach

Why do we need a new way of running projects?

- Lack of user input
- Incomplete requirements
- Changing requirements
- Unclear objectives

Meet the villain

If you can get your requirements right upfront, then a waterfall approach works really well!



Requirements

Design

Build

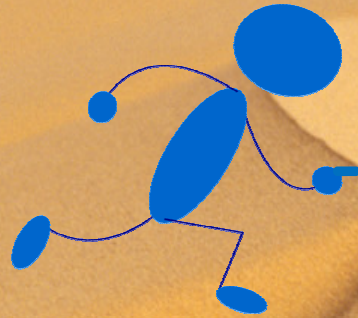
Verification

Maintenance

They are often delivered late, lack necessary features, and fail to meet users' expectations

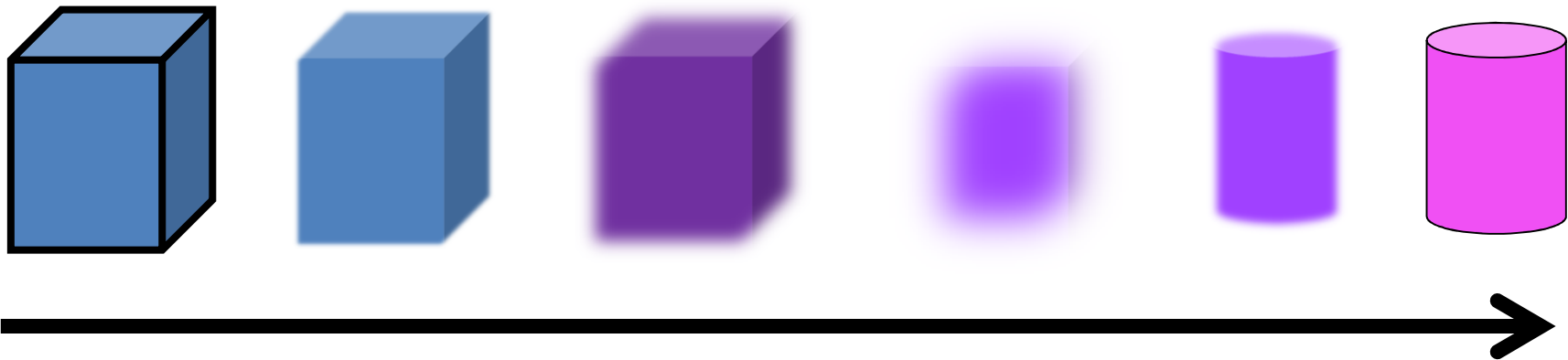


What are the limitations of waterfall that we should address?



Artificial lines in the sand between users and developers are the beginning of the problem

Waterfall depends on getting requirements right up front....but the requirements *will* change



The desired product evolves over time

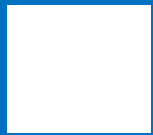
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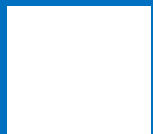
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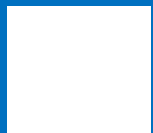
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How to transition to an agile approach

So what does it mean to “be agile”?

Individuals & Interactions

Processes & Tools

Working Software

Comprehensive Documentation

Customer Collaboration

Contract Negotiation

Responding to Change

Following a Plan

“while there is value in the items on the right, we value the items on the left more”



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¹Manifesto for Agile Software Development - <http://agilemanifesto.org/>

**there are many
flavors of agile
development**

Scrum

**Lean
software
development**

**Test-driven
development**

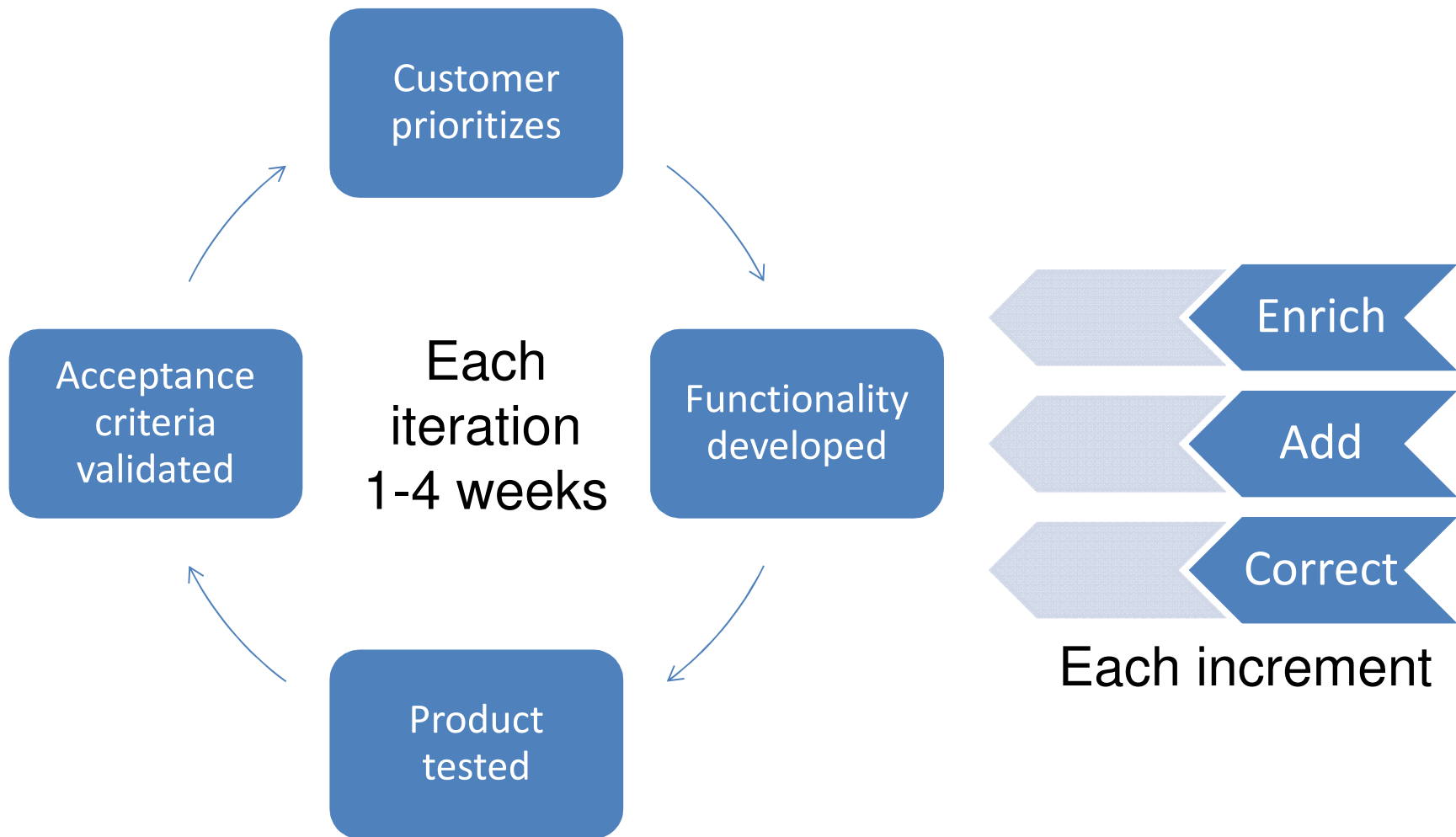
**Extreme
programming
(XP)**

Kanban

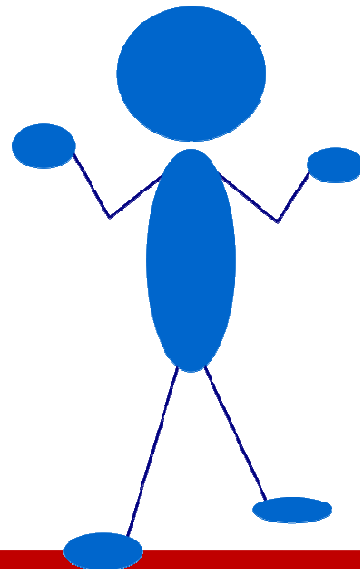
Scrumban



Agile development is iterative and incremental



Ongoing customer participation is used to correct course



Agenda



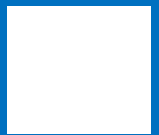
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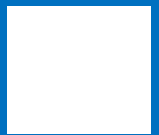
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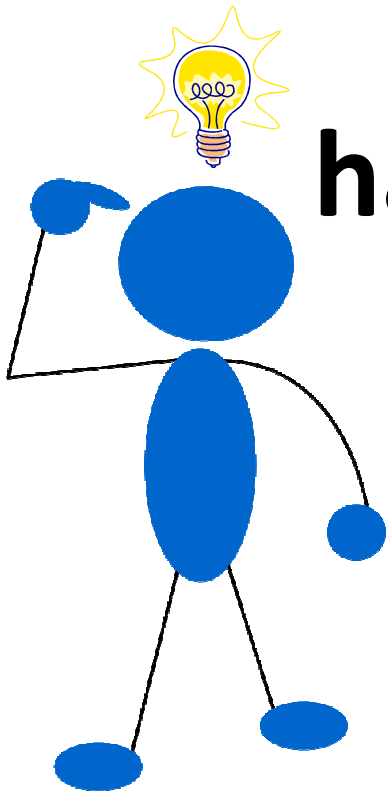
How to transition to an agile approach

What is a requirement in an agile world?

1. A condition or capability needed by a user to solve a problem or achieve an objective.
2. A condition or capability that must be met or possessed by a product or product component to satisfy a contract, standard, specification, or other formally imposed documents.
3. A documented representation of a condition or capability as in (1) or (2).

**Just kidding! Let's drop the formality for
today**

**Requirements are anything
the business needs to
have implemented in the
solution.**



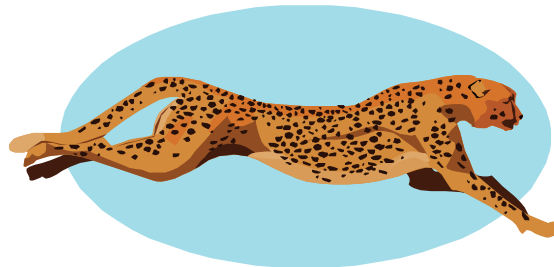
Requirements practices in agile development

*“embrace change”
prioritize against
backlog*

*iterative development
life cycle*

*extensive, ongoing
customer involvement*

*rigorous, ongoing
prioritization*



*“product owner” as
customer rep*

*acceptance tests
as requirements
details*

*“just in time”,
“just enough”
documentation*

*product backlog
of user stories*

A user story is one technique to capture requirements

A “short, simple description of a feature told from the perspective of the person who desires the new capability, usually a user or customer of the system” (*Mike Cohn*)

- serve as placeholder for future conversations for details
- augmented with acceptance tests
- don't get into user interaction specifics

A user story is one technique to capture requirements

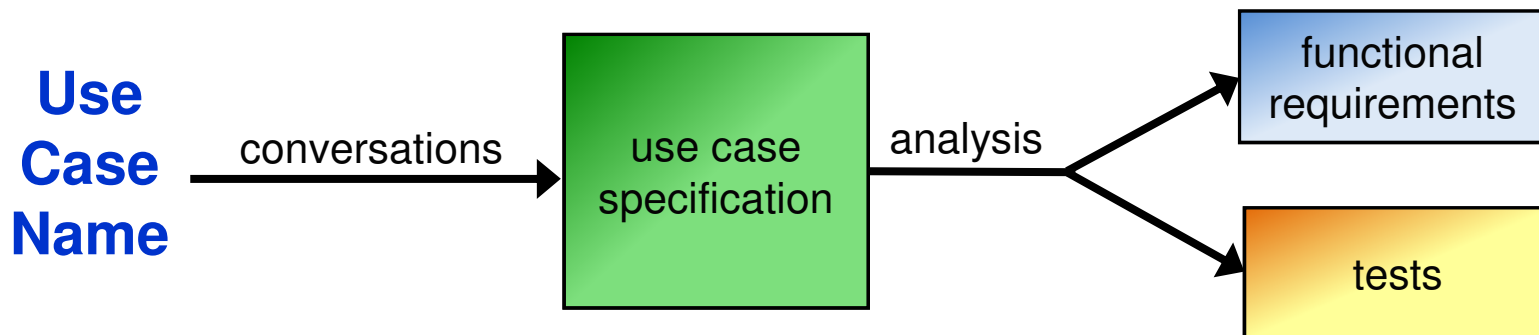
Card: User story name

Conversation: Provides more information about the story.

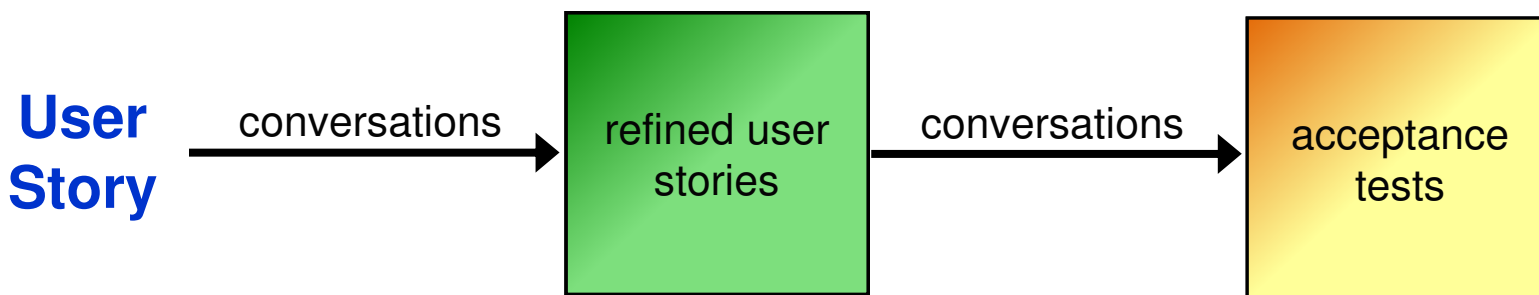
Written in the form: “As a <>, I want <> so that <>”.

User stories as compared to use cases

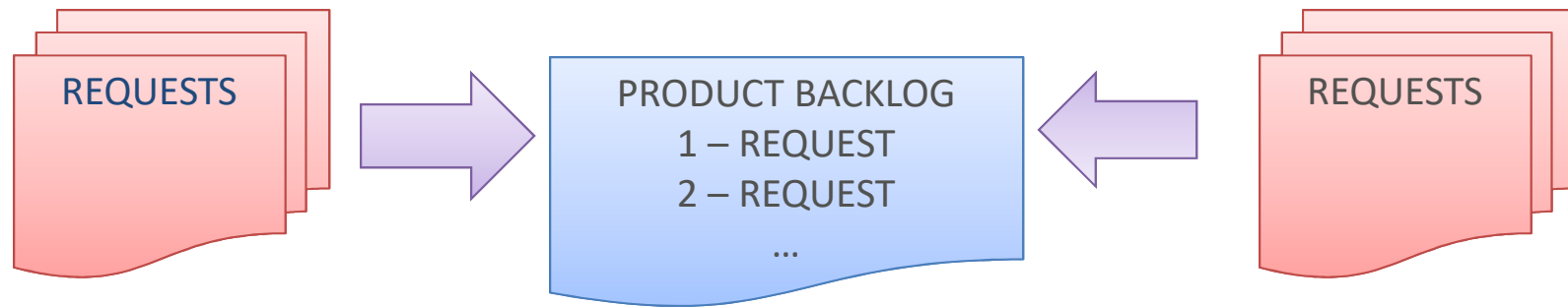
“Create an Invoice”



“As a small business owner, I want to create an invoice so that I can bill a customer.”

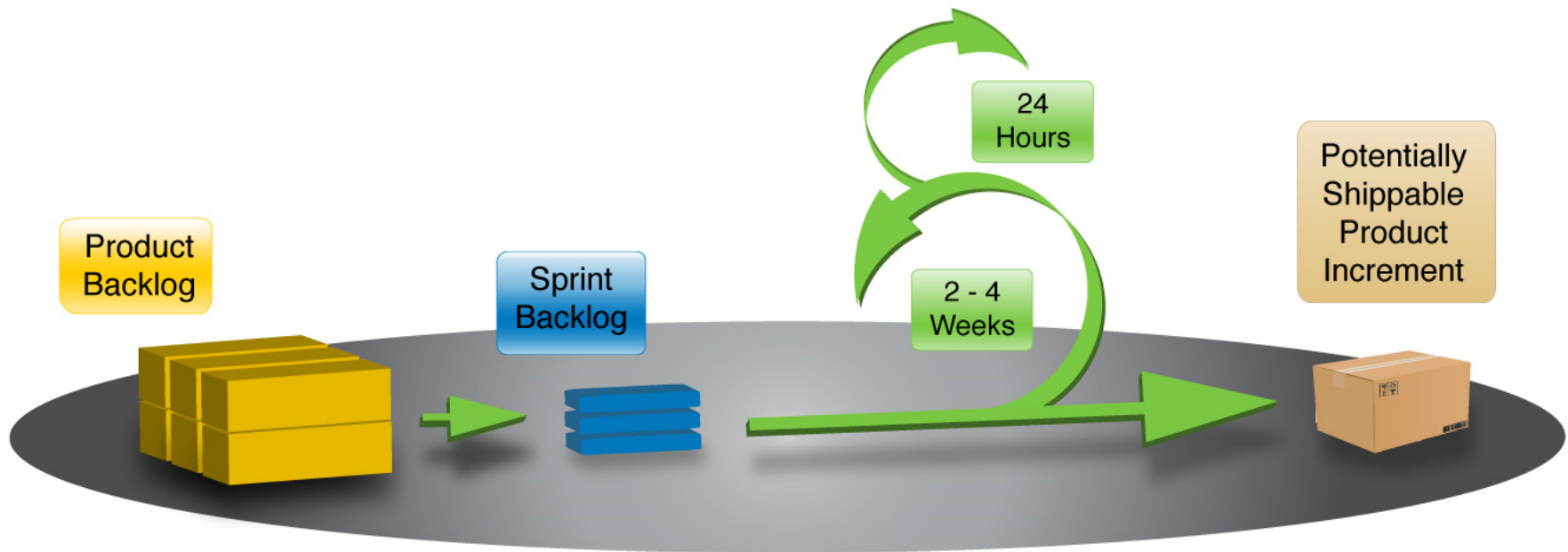


Populate a product backlog of remaining work



Requests are commonly **user stories**.
But they can also be **features, business processes, or defects**.

What does the agile lifecycle look like?



Agenda



Why do we need a new approach?



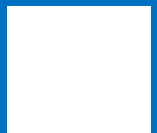
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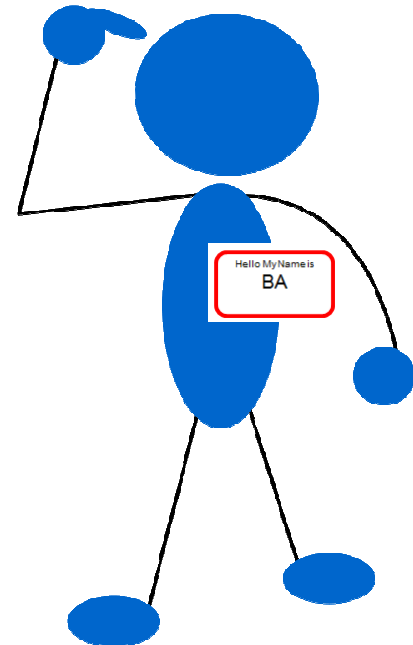
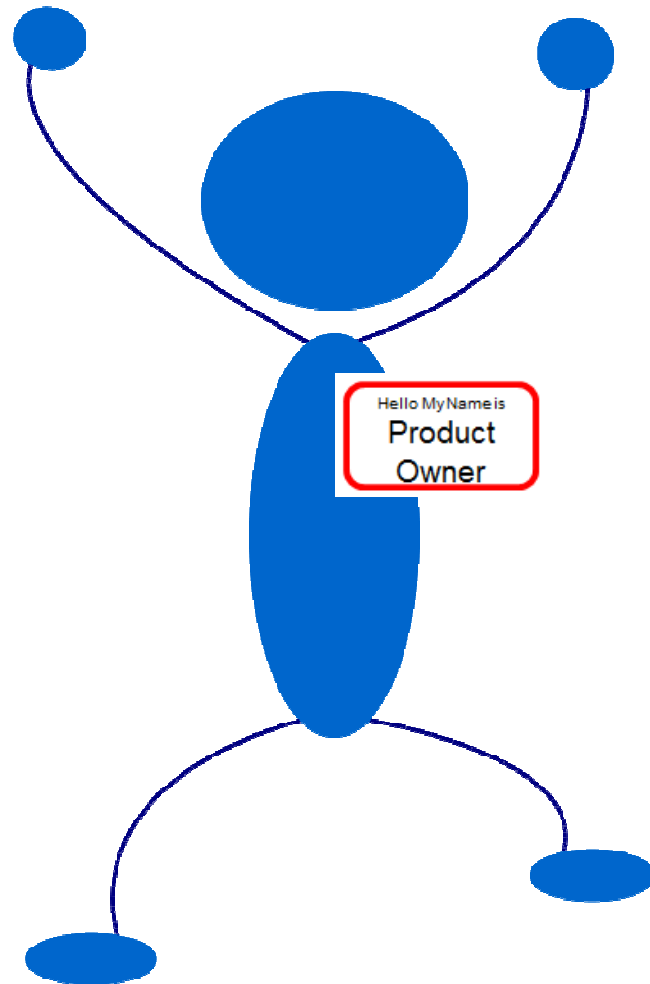
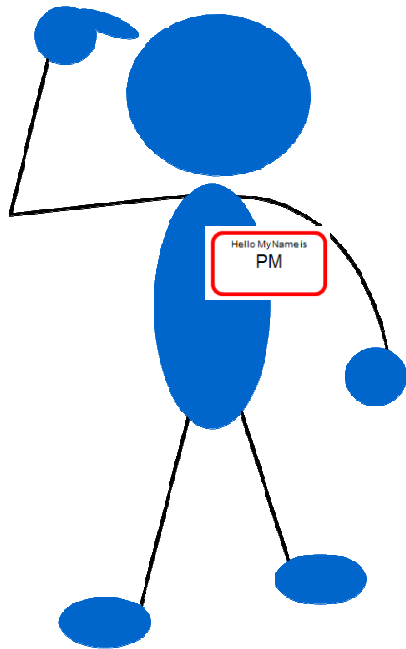


Practical tips for BAs on agile projects

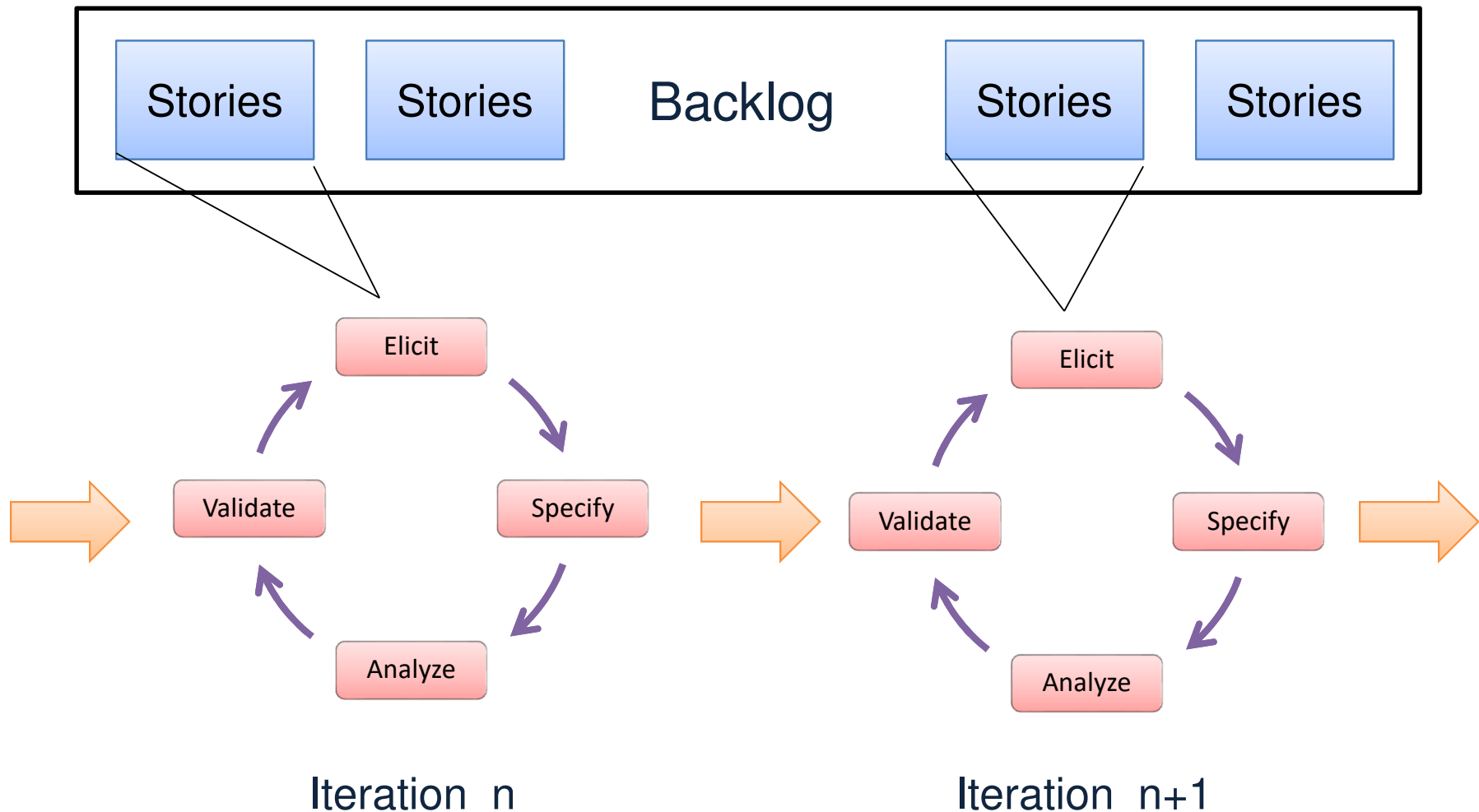


How to transition to an agile approach

Traditional skills are just as prevalent on agile projects



The requirements activities are the same, but the timing changes

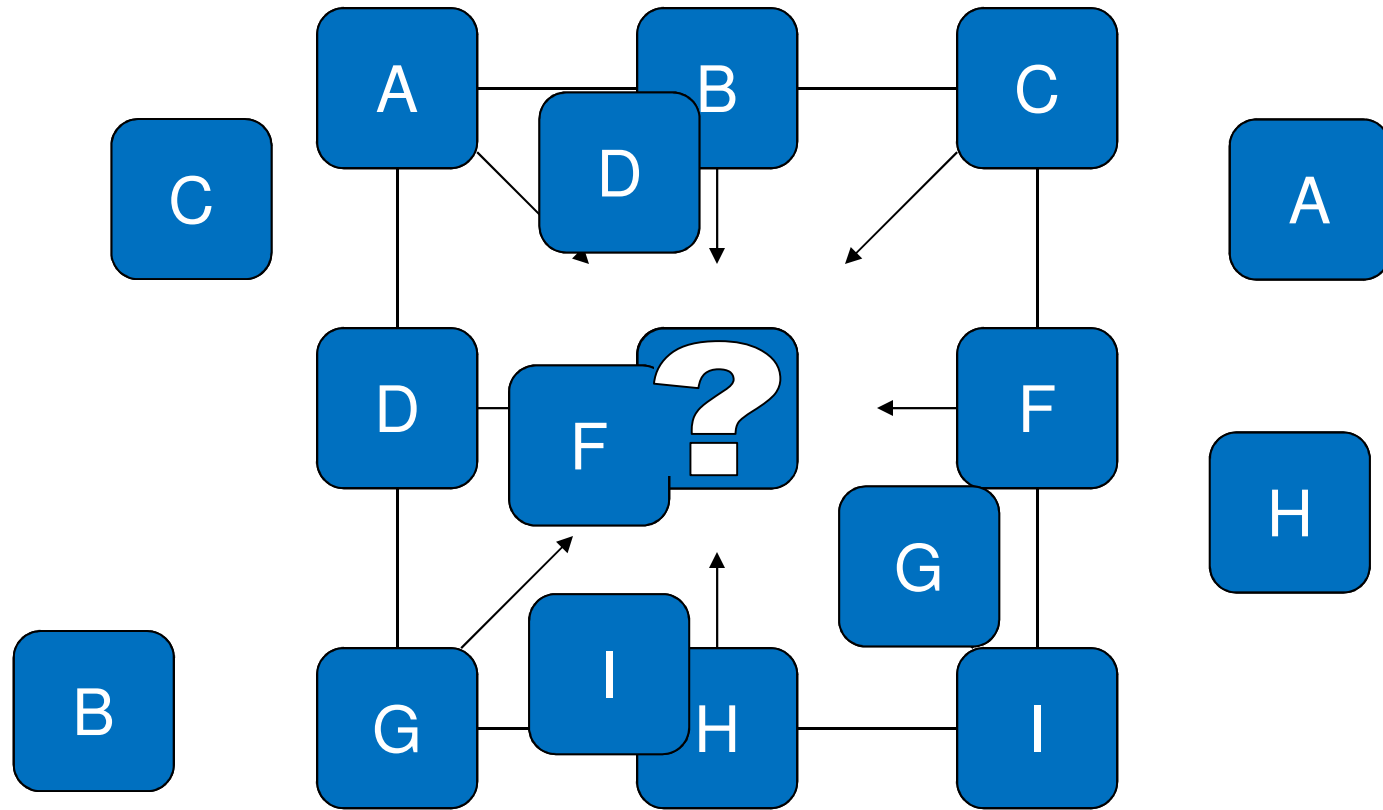


Create the minimum level of detail in documentation that is needed



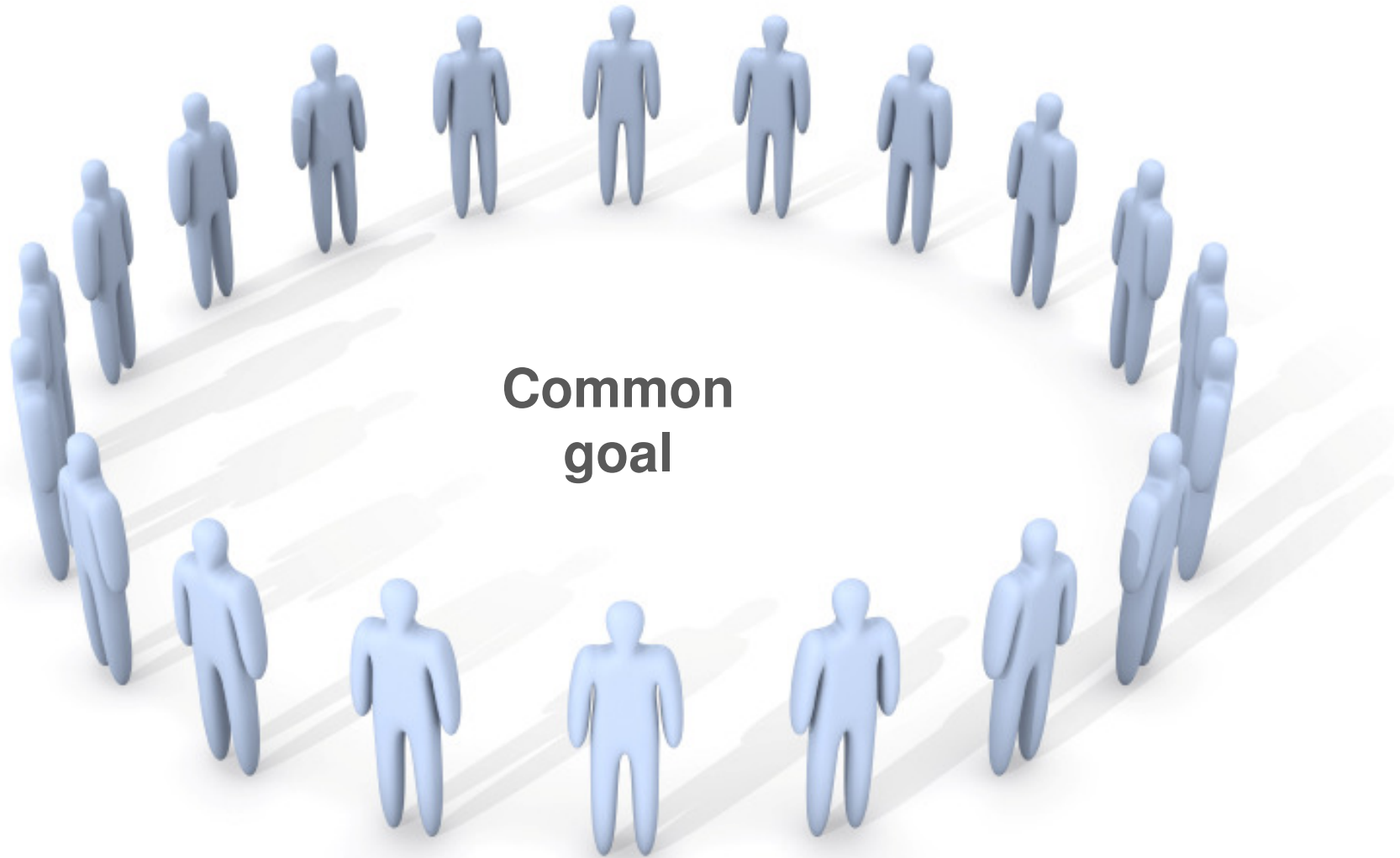
Sometimes, you really just have to write things down.
The human brain can't track large numbers of tasks!

Use visual models to supplement user stories

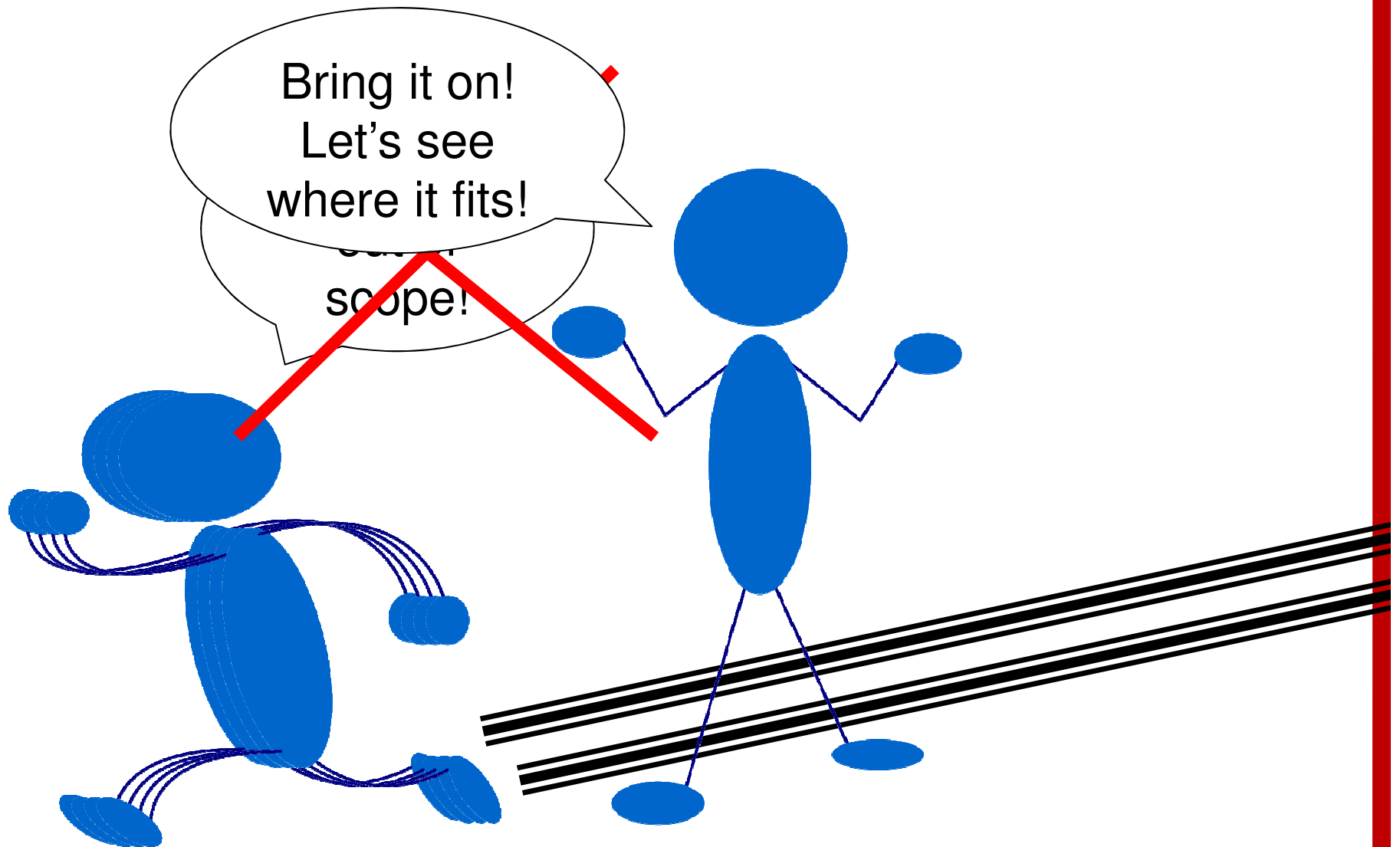


Use visual models to find holes in information.
Pictures are easy. Words are hard.

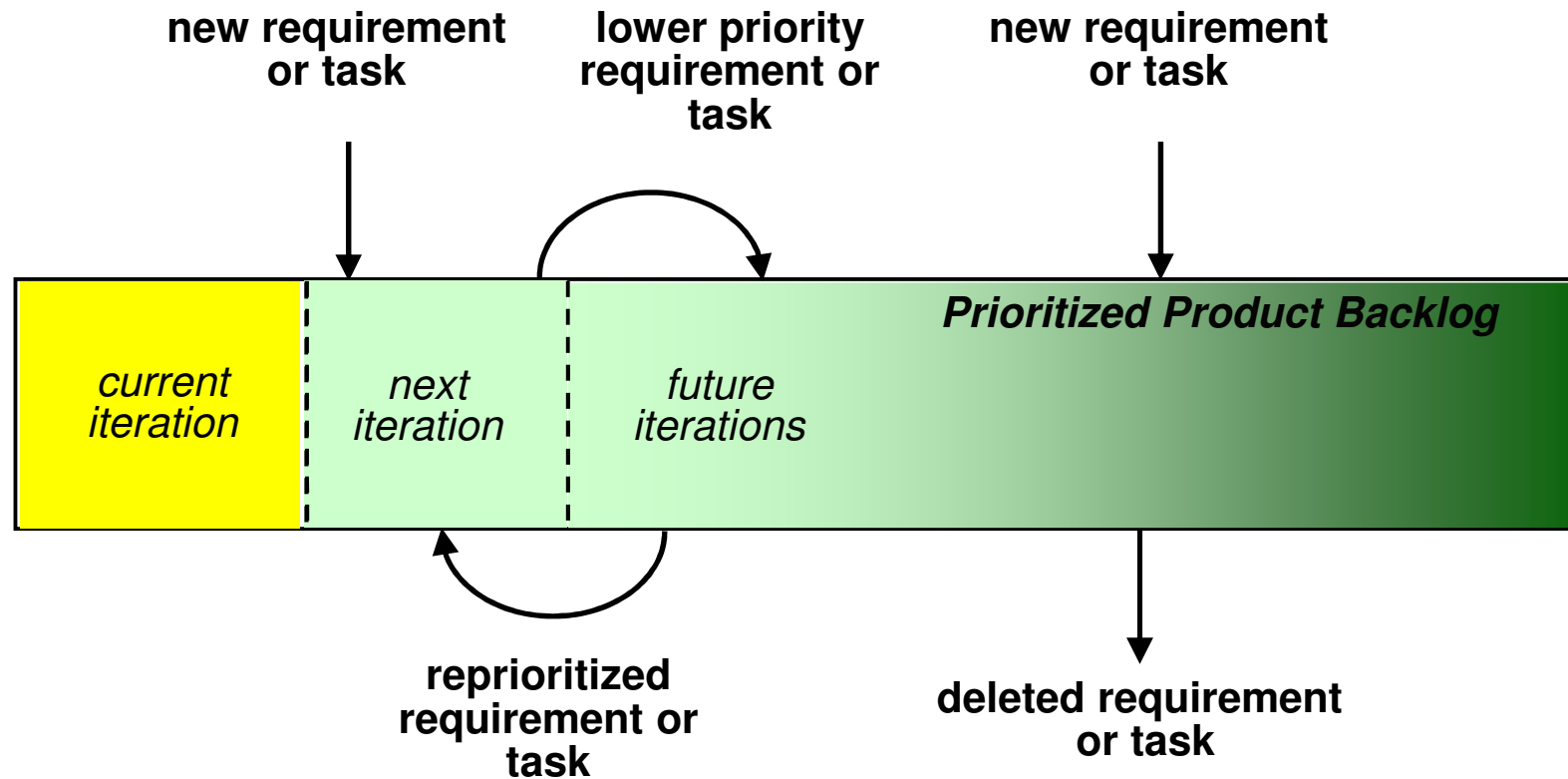
Collaboration is more important than ever



Change happens. Embrace it!



Managing change on agile projects



Agenda



Why do we need a new approach?



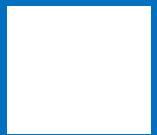
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Practical tips for BAs on agile projects



How to transition to an agile approach

What can you do to smooth the transition to an agile approach?

Find your role in the agile framework

Keep what works well already

Find a coach

Pilot a small project first

Don't be an agile purist for the sake of being a purist

So dive right in, but...

be agile in doing so!

**And remember if you have seen one agile
project.....you've seen one agile project**

Agenda



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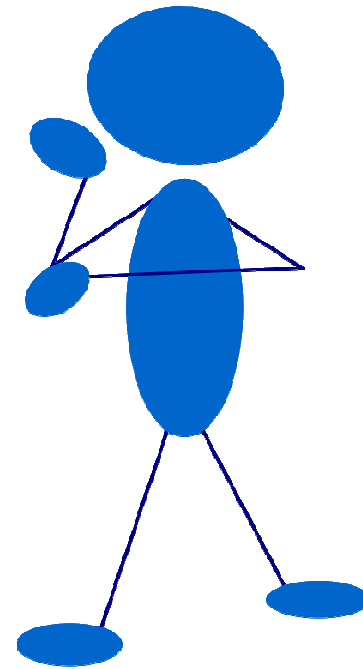
How to transition to an agile approach

So with the time we have left, what do you still want to discuss?

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Suggested Reading

- Software Requirements, 3rd Edition (Wiegers and Beatty)
- Succeeding with Agile (Cohn)
- Agile Product Management with Scrum (Pichler)
- Agile Software Requirements (Leffingwell)
- Discover to Deliver (Gottesdiener & Gorman)
- Our Requirements Blog: <http://www.seilevel.com/blog>





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- **CPRE RE@Agile addresses RE in an agile context: Launch in February 2017!**
- Work more efficiently with stakeholders during elicitation.
- Learn the appropriate methods for successful negotiations.
- Be familiar with different techniques for modeling and documenting requirements.
- Be more effective at managing requirements during the entire lifecycle of a project or product.
- Know the terminology of RE
- Become part of an internationally recognized community.

Joy Beatty & Candase Hokanson

joy.beatty@seilevel.com

candase.hokanson@seilevel.com



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